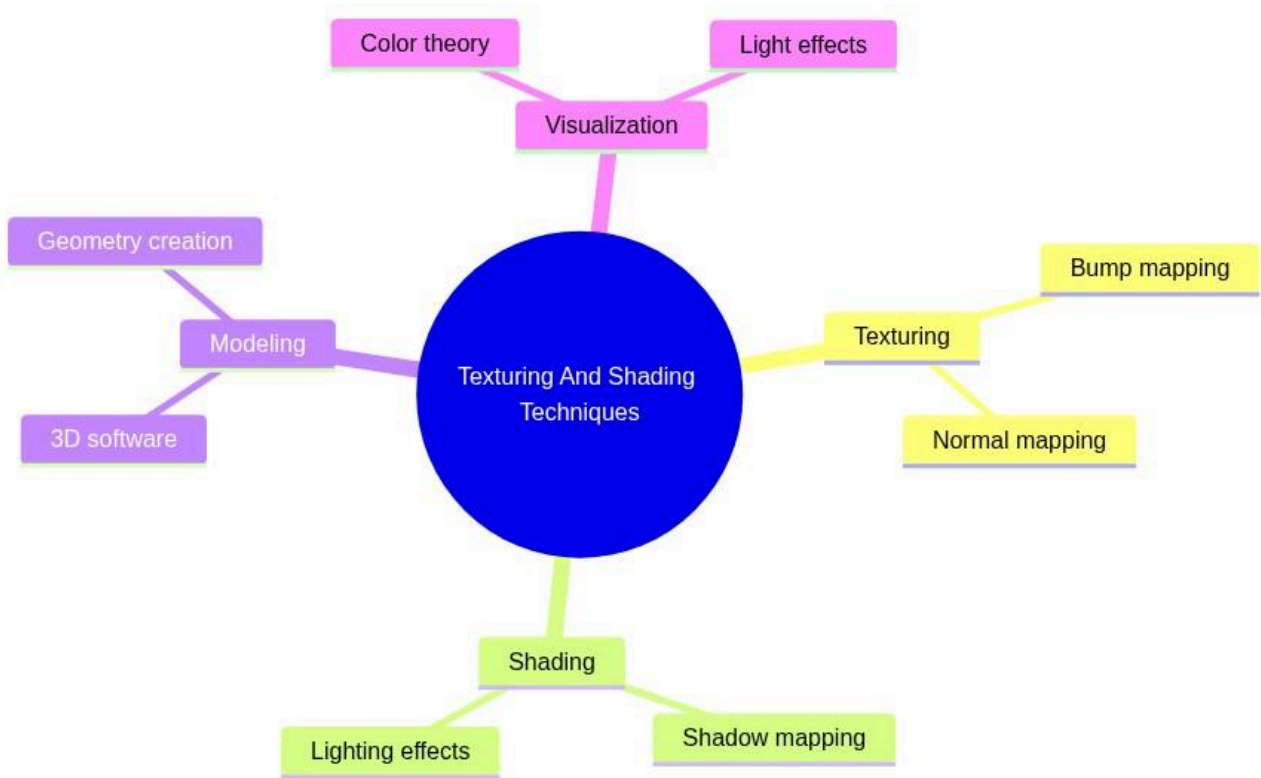


Advanced Skill Certificate in 3D Modeling for Archaeological Reconstructions

Texturing And Shading Techniques



```

mindmap
  root((Texturing And Shading Techniques))
    Texturing
      Bump mapping
      Normal mapping
    Shading
      Lighting effects
      Shadow mapping
    Modeling
      3D software
      Geometry creation
    Visualization
      Color theory
      Light effects
  
```